| National Curriculum |  |  |
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| Reception | KS1 | KS2 |
|  | - to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their <br> - ideas, experiences and imagination <br> - to develop a wide range of ar a and design techniques in using colour <br> - pattern, texture, ine, shape, form and space <br> - to kow abut the workof farange of aritist, cratt makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | - to create sketch books to record their observations and use them to review and revisit ideas <br> - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] <br> - to know about great artists, architects and designers in history. |


| Developing Ideas |  |  |  |
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| Reception | Year 1 and 2 | Year 3 and 4 | Year 5 and 6 |
| - Look and talk about what they have produced, describing simple techniques and media used | - Start to record simple media explorations in a sketch book; to plan and develop simple ideas. <br> - Build information on colour mixing, the <br> colour wheel and colour spectrums. <br> - Collect textures and patterns to inform other work. |  | - Use sketchbooks <br> - preparatory work. <br> sarts of the sculpure to plan how to join consider how a piece of workes which consider how a piec developed further <br> - Use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and <br> - Adapt work as and when necessary ard <br> - explain why. <br> - Annotate work in sketchbook <br> Use the sketch book to plan how to join parts of the sculpture. |

## Drawing

## Reception

- Enjoy using graphic tools, fingers, hands, chalk, pens and pencils.
- Use and begin to control a range of media.
- Draw on different surfaces and coloured paper.
- Produce lines of different thickness and tone using a pencil.
- Start to produce different patterns and textures from observations, imagination and illustrations.


## Year 1 and 2

- Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk.
- Begin to control the types of marks made with the range of media.
- Draw on different surfaces with a range of media.
- Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines.
- Possible artists: Van Gogh, Seurat
- Continue to investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes using a pencil
- Draw lines/marks from observations. Demonstrate control over the types of marks made with a range of media such as crayons, pastels, felt tips, charcoal, pen, chalk.
- Understand tone through the use of different grades of pencils ( $\mathrm{HB}, 2 \mathrm{~B}, 4 \mathrm{~B}$ ) Possible artists: Durer, Da Vinci, Cezanne


## Year 3 and 4

- Develop intricate patterns/ marks with a variety of media.
- Demonstrate experience in different grades of pencil and other implements to draw different forms and shapes.
- Begin to indicate facial expressions in drawings
- Begin to show consideration in the choice of pencil grade they use Possible artists: Picasso, Hopper, Surrealism etc.
- Develop intricate patterns using different grades of pencil and other implements to create lines and marks.
- Draw for a sustained period of time at an appropriate level. Experiment with different grades of pencil and other implements to achieve variations in tone and make marks on a range of media. Have opportunities to develop further drawings featuring the third dimension and perspective. Further develop drawing a range of tones, lines using a pencil. Include in their drawing a range of technique and begin to understand why they best suit.
- Begin to show awareness of representing texture through the choice of marks and lines made Attempt to show reflections in a drawing
- Begin to use media and techniques (line, tone, colour) to show representation of movement in figures and forms.
- Possible artists: Goya, Sargent, Holbein


## Year 5 and 6

- Work in a sustained and independent way to create a detailed drawing.
- Develop a key element of their work: line, tone, pattern, texture. Use different techniques for different purposes i.e. shading, hatching within their own work. Start to develop thei own style using tonal contrast and mixed media.
- Have opportunities to develop further simple perspective in their work using a single focal point and horizon
- Begin to develop an awareness of composition, scale and proportion in their paintings.
- Use drawing techniques to work from a variety of sources including observation, photographs and digital images.
- Develop close observation skills using a variety of view finders. Artists: Moore sketchbooks, Rossetti, Klee, Calder, Cassatt.
- Work in a sustained and independent way to develop their own style of drawing.
- This style may be through the development of line, tone, pattern, texture. Draw for a sustained period over a number of sessions working on one piece.
- Use different techniques for different purposes i.e., shading, hatching within their own work, understanding which works well in their work and why.
- Develop their own style using tonal contrast and mixed media.
- Have opportunities to develop further simple perspective in their work using a single focal point and horizon.
- Develop an awareness of composition, scale and proportion in their paintings.

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## Reception

- Enjoy using a variety of malleable media such as clay, papier mache, salt dough. Impress and apply simple decoration.
- Cut shapes using scissors and other modelling tools. Build a construction/ sculpture using a variety of objects e.g. recycled, natural and manmade materials.


## Year 1 and 2

- Experiment in a variety of malleable media such as clay, papier-mache, salt dough, Modroc
- $\quad$ Shape and model materials for a purpose (e.g. a pot, tile) from observation and imagination.
- Continue to manipulate malleable materials in a variety of ways including rolling, pinching and kneading.
- Impress and apply simple decoration techniques, including painting. Use tools and equipment safely and in the correct way.
- Use equipment and media with increasing confidence.
- Use clay, Modroc or other malleable material to create an imaginary or realistic form - e.g. clay pot, figure, structure etc...
- Explore carving as a form of 3D art Possible artists: Hepworth, Arp, Nevelson, Gabo.


## Year 3 and 4

- Use equipment and media with confidence
- Begin to show an awareness of objects having a third dimension and perspective. Learn to secure work to continue later. Join two parts successfully.
- Construct a simple base for extending and modelling other shapes.
- Use a sketchbook to plan, collect and develop ideas; to record media explorations and experimentations as well as try out ideas
- Produce more intricate surface patterns/ textures and use them when appropriate. Produce larger ware using pinch/ slab/ coil techniques.
- Continue to explore carving as a form of 3D art.
- Use language appropriate to skill and technique. Possible artists: Calder Segal, Leach, Kinetic, recycled/ found object sculptures from Africa and India (Flip- flop art)
- Work in a safe, organised way, caring for equipment.
- Make a slip to join to pieces of clay.
- Decorate, coil, and produce maquettes confidently when necessary..
- Model over an armature: newspaper frame for Modroc
- Use recycled, natural and man-made materials to create sculptures. Adapt work as and when necessary and explain why.


## Year 5 and 6

Work in a safe, organised way, caring for equipment. Secure work to continue at a later date
Show experience in combining pinch, slabbing and coiling to produce end pieces.
Develop understanding of different ways of finishing work: glaze, paint, polish
Gain experience in model ling over an armature: newspaper frame for modroc.
Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining.
Show increasing confidence to carve a simple form.
Use language appropriate to skill and technique Possible Artists: Frink, Balla, Andre
Model and develop work through a combination of pinch, slab, and coil.
Work around armatures or over constructed foundations
Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish.
Demonstrate experience in relief and freestanding work using a range of media.
Recognise sculptural forms in the environment Furniture, buildings
Confidently carve a simple form.
Solve problems as they occur.
Use language appropriate to skill and technique. Possible artists: Have opportunity to explore modern and traditional arts.

|  |  | - <br> Gain more confidence in carving as a <br> form of 3D art. <br> Use language appropriate to skill and <br> technique. <br> Demonstrate awareness in <br> environmental sculpture and found <br> object art. Show awareness of the <br> effect of time upon sculptures. <br> Possible artists: Egyptian Artefacts, <br> Christo. |  |
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## Painting

## Reception

- Enjoy using a variety of tools including different size/ size brushes and tools i.e. sponge brushes, fingers, twigs.
- Recognise and name the primary colours being used. Mix and match colours to different artefacts and objects.
- Explore working with paint on different surfaces and in different ways i.e. coloured, sized and shaped paper.


## Year 1 and 2

- Experiment with paint media using a range of tools, e.g. different brush sizes, hands, feet, rollers and pads.
- Explore techniques such as lightening and darkening paint without the use of black or white.
- Begin to show control over the types of marks made.
- Paint on different surfaces with a range of media.
- Name the primary colours and start to mix a range of secondary colours, moving towards predicting resulting colours.
- Possible artists: Klimt, Marc, Klee, Hockney.
- Begin to control the types of marks made in a range of painting techniques e.g. layering, mixing media, and adding texture.
- Understand how to make tints using white and tones by adding black to make darker and lighter shades.


## Year 3 and 4

- Use a range of brushes to demonstrate increasing control the types of marks made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Use light and dark within painting and begin to explore complimentary colours. Mix colour, shades and tones with increasing confidence.
- Become increasingly confident in creating different effects and textures with paint according to what they need for the task.
- Confidently control the types of marks made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Start to develop a painting from a drawing. Begin to choose appropriate media to work with. Use light and dark within painting and show understanding of complimentary colours. Mix colour,


## Year 5 and 6

- Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.
- Mix and match colours to create atmosphere and light effects.
- Mix colour, shades and tones with confidence building on previous knowledge.
- Start to develop their own style using tonal contrast and mixed media. Possible artists: Lowry, Matisse, Magritte
- Work in a sustained and independent way to develop their own style of painting. This style may be through the development of colour, tone and shade
- Purposely control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.
- Build confidence in mixing colour shades and tones. Understand the colour wheel and colour spectrums. Be able to mix all the secondary colours using primary colours confidently.
- Continue to control the types of marks made with the range of media.
- Use a suitable brush to produce marks appropriate to work.
shades and tones with increasing confidence. Work in the style of a selected artist (not copying). Possible artists: Hopper, Rembrandt.
- Mix colour, shades and tones with confidence building on previous knowledge. Understand which works well in their work and why


## Print Making

## Reception

- Enjoy taking rubbings: leaf, brick, coin. Simple pictures by printing from objects.
- Develop simple patterns by using objects. Enjoy using stencils to create a picture.


## Year 1 and 2

- Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge.
- Experience impressed printing: e.g. printing from objects.
- Use equipment and media correctly and be able to produce a clean printed image.
- Explore printing in relief: e.g. String and card. Begin to identify forms of printing: Books, posters, pictures, fabrics.
- Use printmaking to create a repeating pattern. Possible artists: Warhol, Hokusai
- Demonstrate experience at impressed printing: drawing into ink, printing from objects.
- Make simple marks on rollers and printing palettes
- Take simple prints i.e. mono -printing
- Experiment with overprinting motifs and colour. Possible artists: Hiroshige, Escher


## Year 3 and 4

- Print simple pictures using different printing techniques.
- Continue to explore both mono-printing and relief printing
- Demonstrate experience in 3 colour printing.
- Demonstrate experience in combining prints taken from different objects to produce an end piece.
- Demonstrate experience in fabric printing
- Expand experience in 3 colour printing
- Continue to experience in combining prints taken from different objects to produce an end piece.
- Create repeating patterns. Possible artists: Morris, Rothenstein, Kunisada


## Year 5 and 6

- Use tools in a safe way. Continue to gain experience in overlaying colours.
- Start to overlay prints with other media.
- Use print as a starting point to embroidery.
- Show experience in a range of mono print techniques. Possible artists: Advertising, Bawden
- Demonstrate experience in a range of printmaking techniques.
- Describe techniques and processes
- Adapt their work according to their views and describe how they might develop it further.
- Develop their own style using tonal contrast and mixed media. Possible artists: Have opportunity to explore modern and traditional arts.


## Texture, pattern, colour, line and tone

## Reception $\quad$ Year 1 and 2

- Enjoy playing with and using a variety of textiles and fabric.
- Decorate a piece of fabric. Show experience in simple stitch work.
- Show experience in simple weaving: paper, twigs. Show experience in fabric collage: layering fabric.
- Use appropriate language to describe colours, media, equipment and textures
- Investigate textures by describing, naming, rubbing, copying
- Produce an expanding range of patterns and textures.
- Begin to understand how colours can link to moods and feelings in art.
- Demonstrate experience in surface patterns/ textures and use them when appropriate.
- Investigate textures and produce an expanding range of patterns.
- Use line and tone in different media to consider shape, shade, pattern and texture.
- Use natural materials to consider pattern and texture (e.g. stones, leaves, feathers, sticks, grasses, shells)
- Express links


## Year 3 and 4

- Create textures and patterns with a wide range of drawing implements.
- Create textures and patterns with a wide range of drawing implements.
- Create art works from natural materials to show an awareness of different viewpoints
- Experiment with different grades of pencil and other implements to achieve variations in tone.
- Use complimentary and contrasting colours for effect


## Year 5 and 6

- Use tones and tints, light and shade becoming increasingly subtle as understanding and skill in using the techniques develops.
- Consider the use of colour for mood and atmosphere


## Art through technology

## Reception

## Year 1 and 2

- Take a self-portrait or a photograph.
- Use a simple computer paint program to create a picture
- Understand how to use 'zoom' to show an object in detail - e.g. using a viewfinder to focus on a specific part of an artefact before drawing it


## Year 3 and 4

- Use printed images taken with a digital camera and combine them with other media to produce artwork.
- Use IT programs to create a piece of work that includes their own work and that of others (e.g., using the internet)
- Take photographs and explain their creative vision
- Create a piece of art which includes integrating a digital image they have taken. Take a photo from an unusual or thought-provoking viewpoint


## Year 5 and 6

- Scan an image or take digital photographs and use software to alter them, adapt them and create work with meaning.
- Compose a photo with thought for textural qualities, light and shade.
- Have opportunity to explore modern and traditional artists using ICT and other resources
- Combine a selection of images using digital technology considering colour, size and rotation.


## Responding to Art

## Reception

- Look and talk about what they have produced, describing simple techniques and media used.


## Year 1 and 2

- Look at and talk about own work and that of other artists and the techniques they had used expressing their likes and dislikes. Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between practices and disciplines, and making links to their own work.
- Express thoughts and feelings about a piece of art.
- Reflect and explain the successes and challenges in a piece of art created.
- Explain how a piece of art makes them feel - link to emotions. Identify changes they might make or how their work could be developed further.


## Year 3 and 4

- Continue to explore the work of a range of artists, craft makers and designers, describing the differences and similarities between practices and disciplines, and making links to their own work.
- Discuss own and others work expressing thoughts and feelings, and using knowledge and understanding of artists and techniques
- Respond to art from other cultures and other periods of time.
- Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further.
- Begin to explore a range of great artists, architects and designers in history.


## Year 5 and 6

- Recognise the art of key artists and begin to place them in key movements or historical events.
- Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further Identify artists who have worked in a similar way to their own work. Explore a range of great artists, architects and designers in history.
- Compare the style of different artists

